
The Odyssey Activation Code Offline



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About This Game

Step into this epic point-and-click mythical adventure game. See what it takes to be the Greek hero Odysseus (Ulysses)! Get ready to embark on a journey filled with danger, mythical creatures and ancient Gods. Thrilling moments and unexpected twists as well as the evil presence of legendary creatures dominate this mythical game throughout.

You will have to step into the shoes of Odysseus (Ulysses) and his journey home after the fall of Troy. It took him ten years to reach Ithaca after the ten- year Trojan War. Become a part of Homer's original myth, live the adventure, and educate yourself during the process.



Beware; this is not a simple task. You will have to escape from Goddess Calypso's island, blind Cyclops Polyphemus, face the witch-Goddess Circe, go to the land of the dead in search of an oracle, avoid the Siren mermaids, pass between the six-headed monster Scylla and the whirlpool Charybdis, and visit the Sun God's island. Finally, you will have to murder the suitors and get together with your beloved wife, Penelope and your fearless son Telemachus.

Title: The Odyssey
Genre: Adventure, Indie
Developer:
Crazysoft ltd
Publisher:
Crazysoft ltd
Release Date: 4 Sep, 2016

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Minimum:

OS: Windows XP SP2+

Processor: CPU: SSE2 instruction set support.

Memory: 1 GB RAM

Graphics: Generally everything made since 2004 should work.

Storage: 1 GB available space

Additional Notes: Mouse is needed

English,French,German,Greek,Russian





原創配樂集

曲目列表

- | | |
|------------------|---------------|
| 01. 《情鐘》 | 11. 《隨役》 |
| 02. 《青衫磊落》 | 12. 《菜之樂》 |
| 03. 《溯洄千年（八音盒版）》 | 13. 《對陣》 |
| 04. 《溯洄千年（編鐘版）》 | 14. 《聽酒》 |
| 05. 《蕪笛》 | 15. 《叢話》 |
| 06. 《網修》 | 16. 《與子同食》 |
| 07. 《早安青石間》 | 17. 《魂夢鏈錄》 |
| 08. 《青衿》 | 18. 《秋水》 |
| 09. 《梅實》 | 19. 《情鐘（伴奏版）》 |
| 10. 《垂簾》 | 20. 《秋水（伴奏版）》 |



pros:

it scrungled my grampus

also they move to the beats of "Absolutamente" by Fangoria

cons:

im always worried pupper get lost. It's pretty gud

Edit: I'm glad to see that so many people find my review to be helpful!. For MAC OS:

There is a bug when Sam destroys the carriage with the gatling: it supposed to pick up the TNT barrel but no mouse arrows appear anymore and it's impossible to play the game anymore.

PLEASE FIX THE BUG!!!!. Nice Game :)

after some trying i found my favorite Way.

Infiltrate the station throug The Myrmidon.

Descend into the metro.

Don't intervene.

Let the mysterious woman out of the pod.

Follow the stranger's lead.

Help the stranger.

Help Lenore destroy Nova-8.

Hear her out.

Tell her to stick it where the sun don't shine.

Surrender.

Focus fire on two, while Nyles zaps the others.

Go!

Stop her once and for all.

Promise to hide Lenore.

Maybe.. I thought each DLC was an extra portal. All it is is some stupid costume you put on. Don't waste your money on the DLCs. If you enjoyed Dope Wars in the 90's you will get a kick out of this. True to the original in my opinion while also adding a bunch of new twists, the music and dialogue throughout the game are solid, sometimes even disturbing (old lady, looking at you). Great little game for the price if you played Dope Wars back in the day.. this is just a kid's game. The game is pretty infuriating at first due to the lackluster controls and hitboxes, but once you get over that, there's truly something to enjoy. I kind of wish it were longer, though. Overall a pretty good game that shouldn't take you more than 2 hours to beat.

Gameplay Really good. This game is a lot like other point and clicks I have played. Many of them were free online flash games, so thats the experience I went into this game with. First things first. Do you like a challenge? If you do this may or may not be up ur alley...

This game has the tendency to throw a lot of items at you without any explanation, hints, or dialogue that might lead you forward. Most items needed are hidden, as in the blend very well in the back ground. other times the damn items are not picked up, even if you have clicked them 2 or 3 times. for example,

SPOILER

the crow bar thing you need is next to the vent of the raised city. I clicked that ♥♥♥♥ing thing 4 times. the 5th time I guess I clicked it in the right spot because I picked it up.

SPOILER END

A game should not be hard, becuase the mechanics are ♥♥♥♥ed up. and as for any direction in the game, there is none. you basically wander about not knowing where to go and what to do next. maybe thats a part of the ambiance. who knows. it left me wishing there was more story line in the form of notes, or messages. I felt like I was just doing random things that had no real significance. (yeah i know its point and click, the point is to solve random puzzles) but some good PCs have story to them or reference other storeis or events.

Next comes the graphics. The digitially drawn graphics were nice. they added to the creepy factor and the dream like atmosphere. I wish there was a bit more creepy invovled but its fine the way it is.

My biggest problem was the grammar. (ignore my bad grammer, i dont care suckas) throughout the game, there were rubish sentences and misspellings, like "the doors ale closed" "ale" closed dont you mean "are" closed? and others with no subject verb agreement and in some cases, the use of wrong words. I know they are polish, but still. If you are going to have an english version, get a translater, not google translate. The narrartor was cool, I really liked his voice.

I dont see my self playing this game again. which brings me to a close.

TL:DR

the game as messed up mechanics, and you dont always pick up an item after clicking it. the bad grammar was distracting but the narrator and graphics were cool. The lack of intructions and dialogue in the form of notes or messages, made it feel like I was wandering about aimlessly.

so I give it a 5/10. I wouldn't really recommend it. its problems are not bugs per say but fixing the game would require making a new one.

also the creators could have gone so much further with the ghost girl, and other NPCs. you dont encounter anyone but a few animals.

. Just to be honest I am a friend of the developers. I went to his launch party and I have to say this game is very imersive. It relies on the world for build fear and not just jump scares. This was my first time in VR so I also played a bunch of other games durring this party and this game has a game feel to it and not a demo or a wave shooter. This game had everyone jumping and scared. This is a very unique game from what i have tried. Also from this party i am going to have to buy a VIVE.. It could be brilliant, and the gameplay is actually quite fun, but the maps are so ridiculously small, the levels so stupidly easy, and there's absolutely no depth to it. Like others have said, more of a puzzle type game than a wargame. Certainly not worth even this price. Basically a waste of money, that you'll be bored with after 5 minutes, and wondering if the developers made this on their lunch break.. give us our money back. Great game. Super easy learning curve. Usually 3rd to 1st place all the time. Not sure what all the Negative Reviewers are complaining about, bunch of whiny babies I guess.

The Camera angle is limited, but it makes things more intense and I would say it's a great boon to gameplay not a problem at all. The whole point is not to see your enemy from miles away, but to boost\nitro and not even have to worry about them. When they come into view, drop an oil and keep going. Learning the maps is simple enough and I didn't find there was such limited time to make a turn due to camera angles. I never failed a turn.

Negative reviews have to take something about the game that is actually done poorly. Otherwise they are personal opinion pieces where someone just wants their own game or is missing the point of the game. The Camera view is part of the point of the game, it was designed this way intentionally, it's not some flaw. Find another game if you can't cut it.

You don't need to see your standing mid race. If you do, that's probably why you are losing. You're taking focus away from racing to look at your standing in the race. Am I third place? first? second? First of all it's really easy to predict what place you are when you've seen the race starts with so many cars and you passed three already. Secondly, just race and you'll find out at the end.

People complaining about top down only view. Really \u2665\u2665\u2665 off. That's like saying you bought Divinity Original Sin and you're upset it's an RPG and not an FPS. I grew up on games like this. Top view is what the game is. If you don't like top view, don't play it. If you don't like platformers, don't play those. Seems pretty logical? GTA2 was by far the best game of the series and it was top down only view. Thank god. When they came out with that 3D crap they called GTA3 I wouldn't touch it with a 1000 meter pole. But at least I didn't buy the game and then complain it's 3D and first person view only, and whine that I don't have a top view.

Lastly this game is literally \$1 on sale. I already knew the negative reviews were personal preference pieces and not good criticism of the game just by reading what people were saying. But a game with 90% negative reviews that were legit would still be worth buying at \$1 because there's no way I'd not get my money worth playing it.

Now something like Pillars of Eternity, which is \$100 for the game and all the DLCs, is not worth playing despite having less negative reviews. First off the negative reviews for Pillars are way better and have way more merit and actually show flaws with the game. And secondly even if Pillars had no negative reviews and was perfect I would still never get \$100 back in playing it. Never. Maximum for a perfect game is \$50, and because Pillars is not perfect, has major issues with a bad/boring storyline, and crap stat mechanics, and poor loot/treasures and small tiny maps the game is definitely not even worth \$50. Max I'd pay for that Pillars of crap is \$25 with all DLC included.. I have everything required to run the game, but when I start it up, it has massive slowdown, making it unplayable. Buy at your own risk.. terrible game and Milestone suck♥♥♥♥♥i cant believe any of the WRC series and the motoGP series does not support resolutions above 1920x1200 wtf seriously milestone needs to do something about this to me right now is a no until they have support for higher resolution this game or any game from milestone its a no to me. You can enjoy this game but there is a better alternative. Motogp 15.

Short review: From the racing point of view, a decent game with realistic and professional gameplay. There are issues with sound and graphics.

Long review:

I am a fan of motogp games and I have really enjoyed this game. Motogp 14 is a bike racing simulation with realistic physics. There are real names (marquez, rossi...) and the game has enough tuning variety to include you into details.

Pros:

- Realistic game. Hardcore game :D
- Tuning is literally the key to win or lose a race.
- There is an assistant to help you with tuning.
- There is a career mode where you can start from scratch and make your way up to being a teammate of Valentino Rossi.
- There is a championship mode, where you can actually be Valentino Rossi :D
- There is a historic battles mode where you play as a 2013 rider in a historic situation like moving from the 4th place to 1st.
- There is a challenge the champion mode where you have to do better than your opponent, most of the time a champion.

Cons:

- Antialiasing is weird. The game has graphical issues. I have resolved it by overriding the game settings with ATI driver settings.
- The sound is cool but it feels inconsistent. Maybe it is because I am not familiar with it.
- The game forgets the control layout of joystick. I have to configure it everytime I open the game.
- The game requires Alt + Tab and task manager force kill to be closed when playing with gamepad.

If you have this game, don't buy motogp 15 and get used to weird sound and override graphic options from driver. You would like this game as a bike racing game. If you have motogp 15, do not waste your time or money on this.. I really enjoyed the atmosphere of this one. It had cool secret passages,

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